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UNIX Network Programming, Volume 1, Second Edition: Networking APIs: Sockets and XTI, Prentice Hall, 1998, ISBN 0-13-490012-X. . Table of Contents () () () Preface () () Sample chapter: Chapter 11: Advanced Name and Address Conversions, 57 pages (PDF, 280K) (PostScript, 561K).This chapter contains the description of the Posix.1g getaddrinfo function, along with a complete implementation that ...

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UNIX Network Programming, Volume 1 [an excerpt from the preface...] This book is for people who want to write programs that communicate with each other using an application program interface (API) known as sockets. Some readers may be very familiar with sockets already, as that model has become synonymous with network programming.

UNIX Network Programming

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The only guide to UNIX network programming APIs you'll ever need! Whether you write Web servers, client/server applications, or any other network software, you need to understand networking APIs-especially sockets in greater detail than ever before. You need UNIX Network Programming, Volume 1, Second Edition.

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The late W. RICHARD STEVENS was the original author of UNIX Network Programming, First and Second Editions, widely recognized as the classic texts in UNIX networking. BILL FENNER is Principal Technical Staff Member at AT&T Labs in Menlo Park, CA, specializing in IP multicasting, network management, and measurement.

UNIX Network Programming: The sockets networking API - W ...

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Unix Network Programming is a book written by W. Richard Stevens. It was published in 1990 by Prentice Hall and covers many topics regarding UNIX networking. The book focuses on the design and development of network software under UNIX. The book provides descriptions of how and why a given solution works and includes 15000 lines of C code.

UNIX Network Programming - Wikipedia

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enjoyed and learned from reading this book, and surely you will too."--Sam Leffler
The classic guide to ...

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UNIX Network Programming, Volume 1, Third Edition Source Code. Here's a GitHub repo containing the source code used in this book, with a few small updates to allow it to build on modern systems.

UNIX Network Programming Source Code

This is THE guide to UNIX network programming APIs. Whether you write Web servers, client/server applications, or any other network software, you need to understand networking APIs-especially sockets in greater detail than ever before. You need UNIX Network Programming, Volume 1, Third Edition.

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UNIX Network Programming, Volume 1: Networking APIs ...

Errata for UNIX Network Programming, Volume 1. This file contains all typos found in the book UNIX Network Programming, Volume 1, Second Edition: Networking APIs: Sockets and XTI by W. Richard Stevens, Prentice Hall, 1998, ISBN 0-13-490012-X. Last updated July 23, 1999.

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